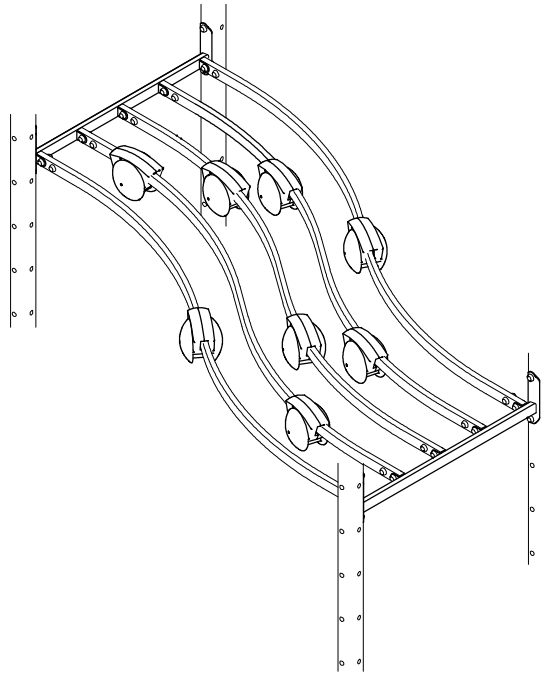


SkyGame 5-Rail

10-015
Installation Instructions



DET.	QTY.	PART#	DESCRIPTION	ICON (NOT TO SCALE)	
A	5	G508	SkyGame Rail Curve Galv		
B	2	G512_	Bracket Short SkyGame End		
C	8	G000	Eagle Fastener		
	1	D510_	Conn. SkyGame 5-Rail		
D	8	801225	Bolt, 1/2 x 2-1/2" Pltd - Full Thread		
E	10	6314	Bolt Hex 1/2-13x 2-1/4" Grd 2 NC Pltd		
F	10	801210	Bolt Hex 1/2-13x2-3/4" Grd 2 NC Pltd		
G	20	804355	Nut, Hex 1/2" - Lock		
H	48	G034_	Do-Nut Base (No Boss) 12mm		
I	48	G036_	Do-Nut Cap 12mm		
	2	G515_	SkyGame Pod/Set of 4		
J	4	910009	Nut Joint Conn. 1/4" NC Pltd 17mm Long		
K	8	910010	Bolt 1/4-20 x 3-1/2" Combifix Head		
L	4	910011	Bolt 1/4 x 9-1/2" Combifix Head		
M	8	401589	Bearing Pad UHMW 2" x 3" x 1/2"		
N	8	900x_	SkyGame Pod Half		

1. Refer to your structure design for the location and orientation of the SkyGame.
2. **Locate and dig Column Footing Holes** as shown.

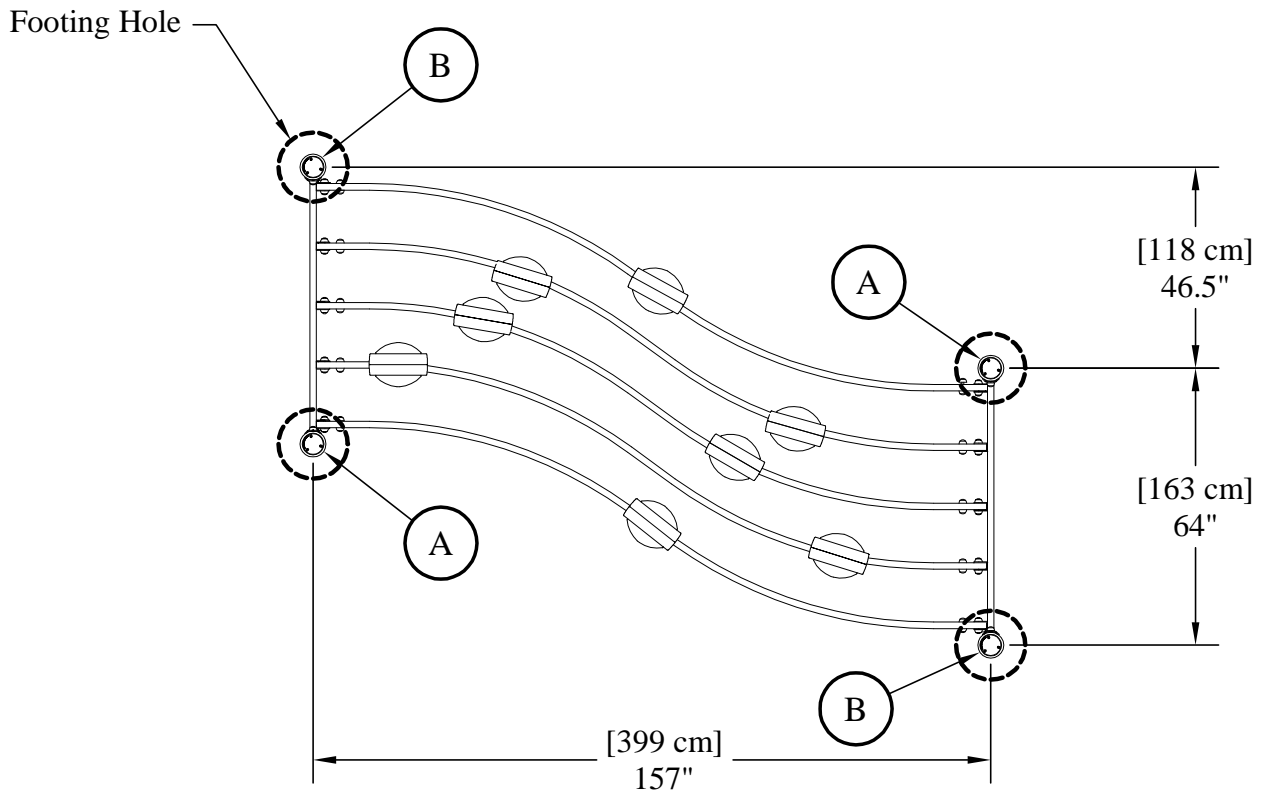
Footing Size and Depth

If the SkyGame is not attached to a structure, use "Deep Footing" as described in "Typical Concrete Footings."

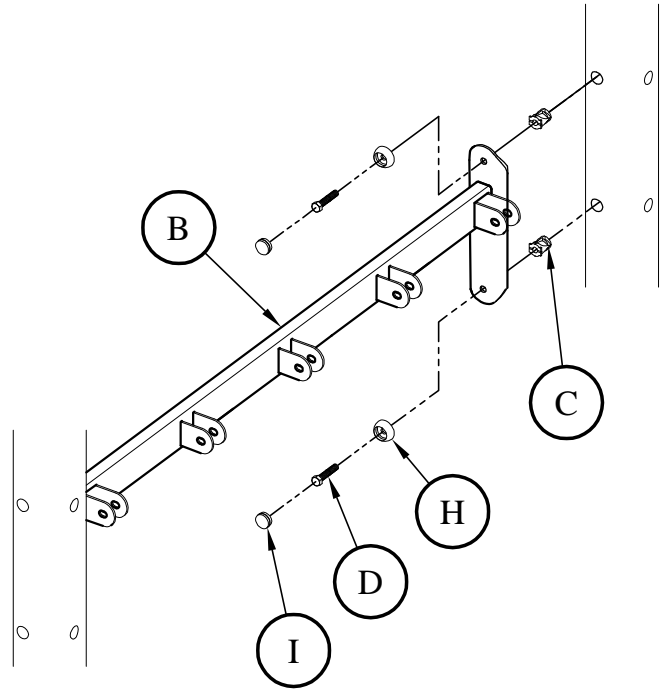
If the SkyGame is part of a larger structure, use "Standard Footing" as described in "Typical Concrete Footings."



Save your arms. Assemble as much as you can on the ground.



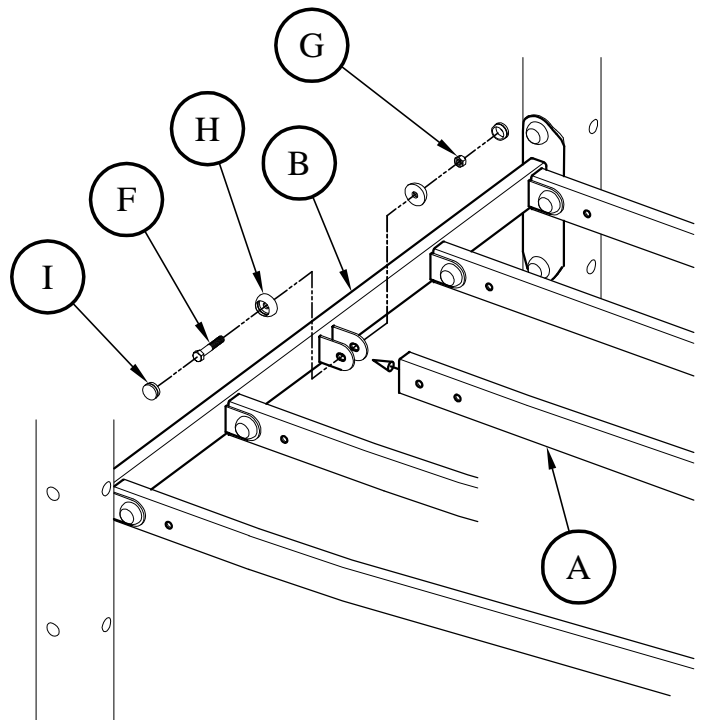
3. **Attach Brackets (D)** to columns (A)(B) using hardware (G)(L)(H)(M) as shown. *Do not install Do-Nut Caps (I) until installation is complete and all hardware are tightened.* (See "Typical Do-nut Cap Installation.") (See "Typical Eagle Fastener Installation.")



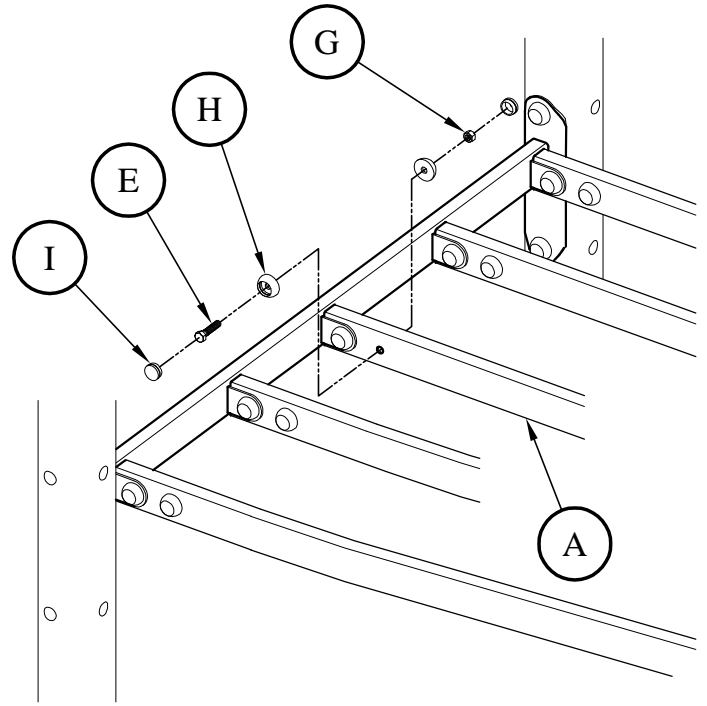
4. **Attach SkyGame Rails (C)** to Brackets (D) using hardware (K)(L)(J)(M) as shown.



Make sure that the SkyGame Rails are curving in the direction shown on your structure design before attaching them to the SkyGame End Brackets.



5. **Attach Do-Nut Stops to Rails (C)**
using hardware (K)(L)(I)(M) as shown.



6. **Attach SkyGame Pod halves (R)** around
SkyGame Rail (C) using hardware
(P)(O)(Q)(N).

*Note: Make sure that each outside rail has one
pod and each inside rail has two pods.
Refer to layout shown on page 3 for detail.*

